

ROARING ROGUE DISTRICT PRESENTS

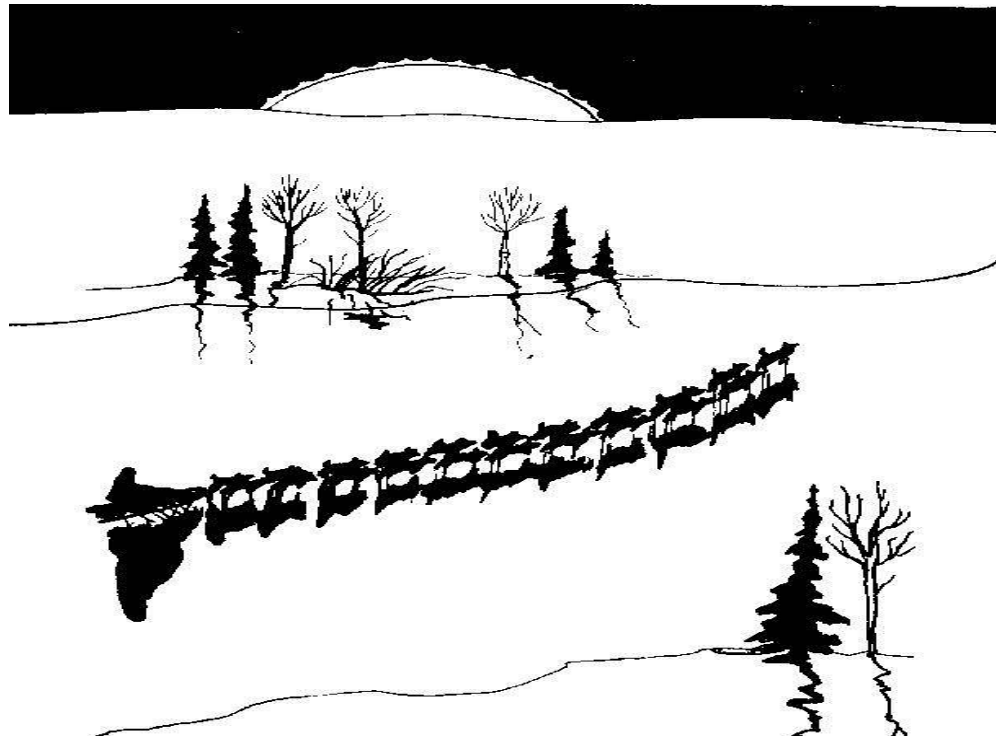
THE 2010

CRATER LAKE COUNCIL

KLONDIKE DERBY

FEBRUARY 19th THRU 21st

CAMP McLOUGHLIN



GUIDE BOOK

KLONDIKE RULES & REGULATIONS

(All attendees must also be familiar with and follow the Camp Rules)

1. Registration

The 2010 Klondike Derby will be held at Camp McLoughlin, Friday thru Sunday, February 19th thru 21st. Registration and payment is required by February 12th to guarantee receiving patches and troop ribbons, and to have enough food and supplies. Registration forms will be available for download online at the Council website, www.craterlakecouncil.org. Registration and payment can be made at the Council office or by mail to the Council office with check or credit card.

Crater Lake Council, Attn: Klondike 2010
3039 Hanley Road
Central Point, OR 97502

2. Fees

The fee is \$20 per attendee plus a \$15 per unit registration fee. Fee includes a patch, breakfast and dinner Saturday and breakfast Sunday in the dining hall. Units who camp are expected to sleep in tents or snow shelters of their own making. For those adults who require special sleeping accommodations, one staff cabin or part of an A-frame will be available for use by a maximum of 2 adults per unit, if necessary, but only as availability allows. To make a request for cabin accommodation, call the John Krawczyk at 541-660-6162. All fees are non-refundable after February 14, as supplies will have been purchased.

A reduced fee of \$15 per person, including patch and Saturday dinner, will be charged for units attending Saturday only.

3. Format

Klondike Derby is a winter campout and patrol team building competition! Units typically camp out for the weekend, or have the option to simply come and participate in the Saturday competition. Those who attend will have the opportunity to come up to Camp McLoughlin the Saturday prior (Feb. 13) to begin construction of their snow shelters, and there will be demonstrations available for those who have not built shelters before. Those who do come the weekend prior are welcome to stay overnight, but there will be no camp facilities open except the vault toilet.

Saturday's featured patrol event, the Iditarod, will be a Klondike sled race of approximately 2 miles. Along the trail there will be fun events geared to skill levels up through first class. The Iditarod is a timed sled trek with the time taken to complete each task included in the unit's overall time. Scouts will compete as patrols, not individuals.

Units competing are required to prepare a hot, nutritious lunch along the trail. Unit adults will eat on the trail with their unit or be responsible for their own Saturday lunch. (Adults volunteering to staff events will be provided lunch on the trail). There is no trash service at camp. **Haul it in/haul it out.**

4. Role of Troop Adults

Klondike will not be a success without your help. Each unit is expected to **provide at least one adult per patrol on Saturday to help run the stations** (all equipment, instructions, scorecards and lunch will be provided). All other adults are invited to follow the boys for support and pictures and must provide their own lunch, but please only observe at the events (a penalty may be assessed if this rule is broken).

5. Arrival and Parking

Friday Arrival: Congestion at the west side road turn-off creates a hazardous situation, particularly after dark, in low visibility weather and with slippery roads. Therefore, **ALL VEHICLES ARRIVING ON FRIDAY MUST FIRST CHECK IN AND REGISTER AT THE SUMMIT PARKING LOT** which is about 3 miles west of the turnoff to Camp McLoughlin. This will allow everyone to change into their winter clothing and organize their gear and sleds for safe unloading at the Camp McLoughlin (west side road) turn off. Vehicles will be directed by staff from Summit to the West Side Road as space is available.

Units planning to depart on Saturday will be allowed to park one vehicle at the west side road turn off or at the Four Mile parking area. All other vehicles are to return to the Summit parking lot. We will shuttle drivers back to the turnoff.

Saturday Arrival: Units arriving on Saturday morning will unload their members, gear and sleds at the west side road turn-off. No more than one vehicle per unit arriving on Saturday may park at the turn-off. All other vehicles must be parked at the Four Mile or Summit parking lots.

Snow Park Permits are required on all parked vehicles for each day parked (available at DMV, the Council Service Center, ski shops, and some stores). All vehicles are also required to visibly display their troop number on the dash.

6. Klondike Team Specs

1. Natural Patrols (no splitting of patrols to create “super patrols” for purpose of winning)
2. Every member registered for Klondike
3. Everyone properly clothed
4. 1 sled per team
5. All required equipment must be on the sled, as they will be used on the course
6. **Each member shall have the 10 essentials with him**, (page 207, Scout Handbook). Notes: “sun protection” includes sunscreen, hat with wide brim and sunglasses; (extra socks required!)

7. Iditarod

Teams will compete in events at “cities” along the Iditarod Trail. Senior patrol leaders will be given starting schedules for their patrol(s) at cracker barrel Friday night or at Saturday breakfast.

Scoring will be based on the overall time to complete the course, including all events, from start to finish. Patrols will start on a staggered basis, 5 minutes apart. Each event will be a task designed to take no more than 15 minutes to complete. Teams will be required to take a mandatory 30 minute lunch break where they must prepare a hot, nutritious lunch for each member.

Beware! It has been rumored that there may be claim jumpers and Mounties about that will attempt hold up unprepared teams!!

8. Equipment Required on Sled (All equipment must be securely lashed to sled!)

Patrol flag

Change of socks for each member

Hot nutritious lunch for each youth to be prepared along the trail (Scout Handbook Ch. 10)

Pan or pot, and utensils for preparing and eating lunch

Cook stove for heating lunch

(1) pair of goggles

(2) 6 foot staves

(6) 15 foot pieces of rope ends spliced or whipped

Fire pan

Matches (water proof)

Fire starter-kindling kits

Sufficient wood for building a good fire (no fuel allowed-subject to sniff test)

Scout Handbook (in water proof bag)

Tarp & Blanket

Patrol First Aid Kit

(6) triangle bandages (cravats)

Material for splinting

Pencil, paper and four 1-gallon zip lock bags to keep things dry

(Anything else that you feel should be included on sled)

WARNING: All equipment must be securely lashed to sled!!!

9. Iditarod Events

Fire Building

Ice Rescue

Snow Shoe Race

“A-bomb-inable” snowman

Map Reading

First Aid

Calamity Skis

Lunch Stop (Prepare Nutritional Hot Lunch along the trail per Scout Handbook Chap. 10).

10. Snowmobiles

We are in need of volunteers with snowmobiles to transport staff, food and supplies. If you have a snowmobile and can help, please call the Council office at 664-1444.

Personal snowmobiles will be allowed with the following restrictions:

1. All drivers must conform with Oregon state law.
2. All drivers must sign a liability waiver.
3. All snowmobiles must have proof of insurance.
4. No recreational use allowed on camp property.
5. No recreational use by Scouts whatsoever.
6. Any use on camp property is for staff purposes only. Limit speeds to what is reasonable for areas with pedestrian traffic.
7. No use after taps (11 pm).

11. General Rules of the Camp

1. All units must check out with Camp Ranger before leaving camp.
2. No all-terrain vehicles (ATV's) with three or four tires, are allowed in camp.
3. All trash and garbage must be taken out of camp during the winter season.
4. All fires must be in a designated campsite fire ring or fire pan. Check with Camp Ranger for pans. Do not relocate or construct new fire pits or rings. Do not dispose of ashes other than at designated locations. Return clean fire pans to fire shed.
5. All fires, whether cooking or heating, are to be put dead out before leaving campsites for any reason and for any length of time.
6. Smoking is permitted on the road outside of camp. No smoking is permitted in buildings.
7. No money making projects are permitted in camp by any groups.
8. Keep the toilets (KYBO's) clean, swept, and washed out as necessary.
9. No weapons (including archery), alcoholic beverages, drugs or pets allowed in camp.
10. Conserve water. Make sure all water hydrants are fully OFF immediately after use.
11. An Oregon Food Handler's Permit is required, for at least one person, when the Elk Lodge kitchen is being used.
12. In the event of a change of plans, notify John Krawczyk at 541-660-6162.

12. 2010 Klondike Derby Itinerary

Friday 4:30 pm Begin **mandatory registration at Summit parking lot** (no early birds)
9:00 pm Mandatory Cracker Barrel for SPL, Scoutmaster and staff only (mess hall)
11:00 pm Taps- lights out

Saturday 6:00 am Reveille
7:30 am Breakfast & roll call (mess hall)
8:00 am Saturday arrival's registration (administration building)
8:30 am Flag at Parade Ground
9:00 am Start of race (staggered start: teams will be assigned starting time at cracker barrel. **All teams must time out with assayer's office (administration building) immediately at end of race (or prior to leaving course early).**
3:30 pm End of Race/ Begin fun games at parade ground.
4:30 pm Closing Flag
5:00-5:45 pm Supper- First seating (dining hall, provided) Each troop to provide two volunteers to help bust tables and set up for second seating.
6:15-7:00 pm Supper- Second seating if needed. Each troop to provide two volunteers to help bust tables and clean dining hall.
7:30 pm Awards
9:00 pm Dismissed
Check out for LDS and Saturday-only units. Haul off all your own trash.
No one is to walk along highway to parking lot. Shuttle vehicles are to be used to pick up vehicles and return to turnoff to collect passengers. Drive safely!

11:00 pm Taps

Sunday 8:00 am Breakfast (mess hall)

10:00 am Check out-Shuttles will be provided for drivers. Haul off all your own trash.

12 noon CAMP CLOSED

Have a Safe Trip!